

Numerical Methods in Engineering

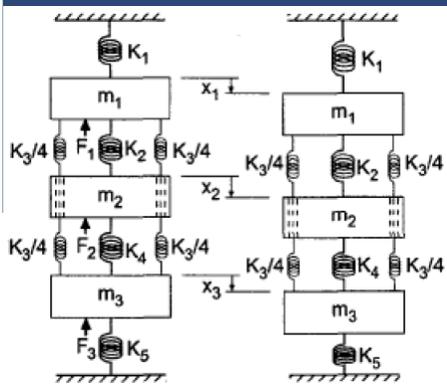
3- SET OF LINEAR EQUATIONS

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Linear Equations

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- Static deflection of springs in this example can be found by solving the following set of equations



$$\begin{aligned} (K_1 + K_2 + K_3)x_1 - K_2x_2 - K_3x_3 &= W_1 \\ -K_2x_1 + (K_2 + K_4)x_2 - K_4x_3 &= W_2 \\ -K_3x_1 - K_4x_2 - (K_3 + K_4 + K_5)x_3 &= W_3 \end{aligned}$$

For these values, the set turns into

$$\begin{aligned} K_1 &= 40 \text{ N/cm}, & K_2 &= K_3 = K_4 = 20 \text{ N/cm} \\ K_5 &= 90 \text{ N/cm} & W_1 &= W_2 = W_3 = 20 \text{ N} \end{aligned}$$

$$\begin{aligned} 80x_1 - 20x_2 - 20x_3 &= 20 \\ -20x_1 + 40x_2 - 20x_3 &= 20 \\ -20x_1 - 20x_2 - 130x_3 &= 20 \end{aligned}$$

Num. Methods: 3- Linear Equations

Set of Linear Equations (General Form)

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$$a_{11}x_1 + a_{12}x_2 + \cdots + a_{1N}x_N = b_1$$

$$a_{21}x_1 + a_{22}x_2 + \cdots + a_{2N}x_N = b_2$$

... ..

$$a_{M1}x_1 + a_{M2}x_2 + \cdots + a_{MN}x_N = b_M$$

• Matrix Form

$$\mathbf{A}_{M \times N} \mathbf{x}_{N \times 1} = \mathbf{b}_{M \times 1}$$

$$\mathbf{A}_{M \times N} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1N} \\ a_{21} & a_{22} & \cdots & a_{2N} \\ \vdots & \vdots & \ddots & \vdots \\ a_{M1} & a_{M2} & \cdots & a_{MN} \end{bmatrix}, \quad \mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_N \end{bmatrix}, \quad \mathbf{b} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_M \end{bmatrix}$$

Num. Methods: 3- Linear Equations

Different Conditions

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- A set of equations like $\mathbf{A}_{M \times N} \mathbf{x}_{N \times 1} = \mathbf{b}_{M \times 1}$ may have different conditions:
- $M=N \rightarrow$ Number of equations and variables are equal.
 - Straight forward (unique) solution
- $M < N \rightarrow$ Number of equations is less than variables.
 - Too many solution (choose the best by minimum norm)
- $M > N \rightarrow$ Number of equations is more than variables.
 - No solution (Use least squares method and find a solution based on minimum error).

Num. Methods: 3- Linear Equations

Set of Linear Equations

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If $M=N=n$ then:

- The solution can be obtained if:

A is *Invertible* or is *Full Rank*.

→ Determinant of $A=|A| \neq 0$ or $\text{Rank}(A)=n$

- If $|A|=0 \rightarrow \text{Rank}(A) < n$ or A is not full rank.
then some equations are linearly dependent to others

like: $2x + y = 3$

$4x + 2y = 6$

Num. Methods: 3- Linear Equations

Determinant and Norm

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- $|A| = \det(A) \approx 0$

Determinant is small if $|A| \ll \|A\|$

- Norms:

Euclidian norm

$$\|A\| = \sqrt{\sum_{i=1}^n \sum_{j=1}^n a_{i,j}^2}$$

Maximum row sum

$$\|A\| = \max_{1 \leq i \leq n} \sum_{j=1}^n |a_{i,j}|$$

Num. Methods: 3- Linear Equations

Norm (Example)

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- Determine the norm of matrix A by maximum row sum

$$A = \begin{bmatrix} 10 & -7 & 0 \\ -3 & 2.099 & 6 \\ 5 & -1 & 5 \end{bmatrix}$$

$$\begin{aligned} \|A\|_{\infty} &= \max_{1 \leq i \leq 3} \sum_{j=1}^3 |a_{i,j}| \\ &= \max[(|10| + |-7| + |0|), (|-3| + |2.099| + |6|), (|5| + |-1| + |5|)] \\ &= \max[(10 + 7 + 0), (3 + 2.099 + 6), (5 + 1 + 5)] \\ &= \max(17, 11.099, 11) \\ &= 17. \end{aligned}$$

Num. Methods: 3- Linear Equations

ill - Conditioning

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- Condition Number $cond(A) = \|A\| \|A^{-1}\|$

Cond(A) \gg 1 bad conditioned

Cond(A) \approx 1 well conditioned

- Well conditioned matrix can numerically lead to solution.

Num. Methods: 3- Linear Equations

Cramer's Rule

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- $Ax = b$
- A_j is constructed by replacing j th column of A by b .
- Cramer's solution:

$$x_j = \frac{\det(A^j)}{\det(A)} \quad (j=1,2,\dots,n)$$

Num. Methods: 3- Linear Equations

Cramer's rule (Example)

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$$80x_1 - 20x_2 - 20x_3 = 20$$

$$-20x_1 + 40x_2 - 20x_3 = 20$$

$$-20x_1 - 20x_2 + 130x_3 = 20$$

$$\det(A) = \begin{vmatrix} 80 & -20 & -20 \\ -20 & 40 & -20 \\ -20 & -20 & 130 \end{vmatrix} = 300,000$$

$$\det(A^1) = \begin{vmatrix} 20 & -20 & -20 \\ 20 & 40 & -20 \\ 20 & -20 & 130 \end{vmatrix} = 180,000$$

$$x_1 = \frac{\det(A^1)}{\det(A)} = 0.60$$

$$x_2 = \frac{\det(A^2)}{\det(A)} = 1.00$$

$$x_3 = \frac{\det(A^3)}{\det(A)} = 0.40$$

Num. Methods: 3- Linear Equations

Gauss-Elimination Rule

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- Added matrix

$$[A|b] = \left[\begin{array}{ccc|c} 80 & -20 & -20 & 20 \\ -20 & 40 & -20 & 20 \\ -20 & -20 & 130 & 20 \end{array} \right]$$

- Keep the first row
- Multiply the 1st row by proper coefficients
- Subtract it from other rows so that their first elements become zero

Num. Methods: 3- Linear Equations

Gauss-Elimination Rule

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$$\left[\begin{array}{ccc|c} 80 & -20 & -20 & 20 \\ -20 & 40 & -20 & 20 \\ -20 & -20 & 130 & 20 \end{array} \right] \begin{array}{l} \longleftarrow R_2 - (-20/80)R_1 \\ \longleftarrow R_3 - (-20/80)R_1 \end{array}$$

- Now keep the 2nd row and do the same for other rows

$$\left[\begin{array}{ccc|c} 80 & -20 & -20 & 20 \\ 0 & 35 & -25 & 25 \\ 0 & -25 & 125 & 25 \end{array} \right] \longleftarrow R_3 - (-25/35)R_2$$

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Gauss-Elimination Rule

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$$\left[\begin{array}{ccc|c} 80 & -20 & -20 & 20 \\ 0 & 35 & -25 & 25 \\ 0 & 0 & 750/7 & 300/7 \end{array} \right]$$

- Back substitution yields:

$$\begin{cases} x_1 = 0.60 \\ x_2 = 1.00 \\ x_3 = 0.40 \end{cases}$$

Num. Methods: 3- Linear Equations

Pivoting

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- If diagonal elements become zero, then the method fails. Use pivoting:
- Change rows of the added matrix to have biggest possible diagonal elements
- For example

$$[\mathbf{A} \mid \mathbf{b}] = \left[\begin{array}{ccc|c} 0 & 1 & 1 & 2 \\ 2 & -1 & -1 & 0 \\ 1 & 1 & -1 & 1 \end{array} \right]$$

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Pivoting (Example)

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$$[A \mid b] = \begin{bmatrix} 0 & 1 & 1 & | & 2 \\ 2 & -1 & -1 & | & 0 \\ 1 & 1 & -1 & | & 1 \end{bmatrix} \quad \text{Pivoting} \quad \begin{bmatrix} 2 & -1 & -1 & | & 0 \\ 0 & 1 & 1 & | & 2 \\ 1 & 1 & -1 & | & 1 \end{bmatrix} \begin{matrix} : r_1^{(1)} \\ : r_2^{(1)} \\ : r_3^{(1)} \end{matrix}$$

$$r_3^{(1)} - a_{31}^{(1)}/a_{11}^{(1)} \times r_1^{(1)} \rightarrow \begin{bmatrix} 2 & -1 & -1 & | & 0 \\ 0 & 1 & 1 & | & 2 \\ 0 & 3/2 & -1/2 & | & 1 \end{bmatrix} \begin{matrix} : r_1^{(2)} \\ : r_2^{(2)} \\ : r_3^{(2)} \end{matrix}$$

$$\text{Pivoting} \quad \begin{bmatrix} 2 & -1 & -1 & | & 0 \\ 0 & 3/2 & -1/2 & | & 1 \\ 0 & 1 & 1 & | & 2 \end{bmatrix} \begin{matrix} : r_1^{(3)} \\ : r_2^{(3)} \\ : r_3^{(3)} \end{matrix}$$

Num. Methods: 3- Linear Equations

Pivoting (Example)

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$$\begin{bmatrix} 2 & -1 & -1 & | & 0 \\ 0 & 3/2 & -1/2 & | & 1 \\ 0 & 1 & 1 & | & 2 \end{bmatrix} \begin{matrix} : r_1^{(3)} \\ : r_2^{(3)} \\ : r_3^{(3)} \end{matrix}$$

$$\begin{matrix} r_1^{(3)} \\ r_2^{(3)} \\ r_3^{(3)} - a_{32}^{(3)}/a_{22}^{(3)} \times r_2^{(3)} \end{matrix} \rightarrow \begin{bmatrix} 2 & -1 & -1 & | & 0 \\ 0 & 1 & 1 & | & 2 \\ 0 & 0 & 4/3 & | & 4/3 \end{bmatrix} \begin{matrix} : r_1^{(4)} \\ : r_2^{(4)} \\ : r_3^{(4)} \end{matrix}$$

- **Back substitution**

$$x_3 = b_3^{(4)}/a_{33}^{(4)} = 1$$

$$x_2 = (b_2^{(4)} - a_{23}^{(4)}x_3)/a_{22}^{(4)} = 1$$

$$x_1 = \left(b_1^{(4)} - \sum_{n=2}^3 a_{1n}^{(4)}x_n \right) / a_{11}^{(4)} = 1$$

Num. Methods: 3- Linear Equations

Scaling

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- If the pivoting element is too small then the error of rounding becomes very large
- Use scaling:
 1. Before using gauss elimination, normalize the first column; divide elements of the first column by the biggest element of the first row.
 2. Choose pivoting element and perform gauss elimination
 3. Normalize the 2nd column for all elements except the 1st one; divide elements of the 2nd column (except the 1st one) by the biggest element of the 2nd row.
 4. Choose pivoting element and perform gauss elimination
 5.

Num. Methods: 3- Linear Equations

Gauss Elimination with Scaling (Example)

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$$[A | b] = \left[\begin{array}{ccc|c} 3 & 2 & 105 & 104 \\ 2 & -3 & 103 & 98 \\ 1 & 1 & 3 & 3 \end{array} \right] \quad a_1 = \begin{bmatrix} 3/105 \\ 2/103 \\ 1/3 \end{bmatrix} = \begin{bmatrix} 0.0286 \\ 0.0194 \\ 0.333 \end{bmatrix}$$

- Normalization shows that the 1st and the 3rd columns must be replaced

$$\left[\begin{array}{ccc|c} 1 & 1 & 3 & 3 \\ 2 & -3 & 103 & 98 \\ 3 & 2 & 105 & 104 \end{array} \right] \begin{array}{l} R_2 - (2/1)R_1 \\ R_3 - (3/1)R_1 \end{array} \quad \left[\begin{array}{ccc|c} 1 & 1 & 3 & 3 \\ 0 & -5 & 97 & 92 \\ 0 & -1 & 96 & 95 \end{array} \right]$$

Num. Methods: 3- Linear Equations

Gauss Elimination with Scaling (Example)

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$$\left[\begin{array}{ccc|c} 1 & 1 & 3 & 3 \\ 0 & -5 & 97 & 92 \\ 0 & -1 & 96 & 95 \end{array} \right] \quad \mathbf{a}_2 = \begin{bmatrix} - \\ -5/97 \\ -1/96 \end{bmatrix} = \begin{bmatrix} - \\ -0.0516 \\ -0.0104 \end{bmatrix}$$

- Normalization of the 2nd column shows that no replacement is needed.

$$\left[\begin{array}{ccc|c} 1 & 1 & 3 & 3 \\ 0 & -5 & 97 & 92 \\ 0 & -1 & 96 & 95 \end{array} \right] \xrightarrow{R_3 - (1/5)R_2} \left[\begin{array}{ccc|c} 1.0 & 1.0 & 3.0 & 3.0 \\ 0.0 & -5.0 & 9.70 & 9.20 \\ 0.0 & 0.0 & 7.66 & 7.66 \end{array} \right]$$

Num. Methods: 3- Linear Equations

Gauss-Jordan Elimination

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- Similar to Gauss method, but elimination continues until all elements except diagonal elements vanish.
- Hence in added matrix, \mathbf{A} converts to \mathbf{I} and \mathbf{b} converts to the answers of \mathbf{x} .

$$\left[\begin{array}{ccc|c} 80 & -20 & -20 & 20 \\ -20 & 40 & -20 & 20 \\ -20 & -20 & 130 & 20 \end{array} \right] \longrightarrow \left[\begin{array}{ccc|c} 1 & 0 & 0 & 0.60 \\ 0 & 1 & 0 & 1.00 \\ 0 & 0 & 1 & 0.40 \end{array} \right]$$

Num. Methods: 3- Linear Equations

Gauss-Jordan Elimination (Example)

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- Normalize the first row

$$\left[\begin{array}{ccc|c} 80 & -20 & -20 & 20 \\ -20 & 40 & -20 & 20 \\ -20 & -20 & 130 & 20 \end{array} \right] R_1/80$$

- Elimination of elements on the 1st column

$$\left[\begin{array}{ccc|c} 1 & -1/4 & -1/4 & 1/4 \\ -20 & 40 & -20 & 20 \\ -20 & -20 & 130 & 20 \end{array} \right] \begin{array}{l} R_2 - (-20)R_1 \\ R_3 - (-20)R_1 \end{array}$$

- Normalize the second row

$$\left[\begin{array}{ccc|c} 1 & -1/4 & -1/4 & 1/4 \\ 0 & 35 & -25 & 25 \\ 0 & -25 & 125 & 25 \end{array} \right] R_2/35$$

Num. Methods: 3- Linear Equations

Gauss-Jordan Elimination (Example)

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- Elimination of elements on 1st and 3rd row

$$\left[\begin{array}{ccc|c} 1 & -1/4 & -1/4 & 1/4 \\ 0 & 1 & -5/7 & 5/7 \\ 0 & -25 & 125 & 25 \end{array} \right] \begin{array}{l} R_1 - (-1/4)R_2 \\ R_3 - (-25)R_2 \end{array}$$

- Normalize the 3rd row

$$\left[\begin{array}{ccc|c} 1 & 0 & -3/7 & 3/7 \\ 0 & 1 & -5/7 & 5/7 \\ 0 & 0 & 750/7 & 300/7 \end{array} \right] R_3/(750/7)$$

- Elimination of elements on the 1st and 2nd row

$$\left[\begin{array}{ccc|c} 1 & 0 & -3/7 & 3/7 \\ 0 & 1 & -5/7 & 5/7 \\ 0 & 0 & 1 & 215 \end{array} \right] \begin{array}{l} R_1 - (-3/7)R_3 \\ R_2 - (-5/7)R_3 \end{array}$$

Num. Methods: 3- Linear Equations

Gauss-Jordan Elimination (Example)

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- Final form of the added Matrix

$$\left[\begin{array}{ccc|c} 1 & 0 & 0 & 0.60 \\ 0 & 1 & 0 & 1.00 \\ 0 & 0 & 1 & 0.40 \end{array} \right]$$

- Answer

$$\mathbf{x}^T = [0.60 \quad 1.00 \quad 0.40]$$

Num. Methods: 3- Linear Equations

Inverse of a Matrix by Gauss-Jordan

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- By definition

$$\mathbf{A} * \mathbf{A}^{-1} = \mathbf{I} \quad \mathbf{A} n \times n$$

$$\mathbf{A} * \mathbf{X} = \mathbf{I} \rightarrow \mathbf{X} n \times n = \mathbf{A}^{-1}$$

$$[\mathbf{A} \mid \mathbf{I}] \longrightarrow [\mathbf{I} \mid \mathbf{A}^{-1}]$$

Num. Methods: 3- Linear Equations

Inverse of a Matrix (Example)

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$$[A | I] = \left[\begin{array}{ccc|ccc} 80 & -20 & -20 & 1 & 0 & 0 \\ -20 & 40 & -20 & 0 & 1 & 0 \\ -20 & -20 & 130 & 0 & 0 & 1 \end{array} \right]$$

- From Gauss-Jordan:

$$\left[\begin{array}{ccc|ccc} 1 & 0 & 0 & 2/125 & 1/100 & 1/250 \\ 0 & 1 & 0 & 1/100 & 1/30 & 1/150 \\ 0 & 0 & 1 & 1/250 & 1/150 & 7/750 \end{array} \right]$$

$$A^{-1} = \begin{bmatrix} 2/125 & 1/100 & 1/250 \\ 1/100 & 1/30 & 1/150 \\ 1/250 & 1/150 & 7/750 \end{bmatrix}$$

Num. Methods: 3- Linear Equations

Jacobi Iterative Method

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$$\begin{array}{ll} 4x_1 - x_2 + x_4 = 100 & x_1 = 1/4(100 + x_2 - x_4) \\ -x_1 + 4x_2 - x_3 + x_5 = 100 & x_2 = 1/4(100 + x_1 + x_3 - x_5) \\ -x_2 + 4x_3 - x_4 = 100 & x_3 = 1/4(100 + x_2 + x_4) \\ x_1 - x_3 + 4x_4 - x_5 = 100 & x_4 = 1/4(100 - x_1 + x_3 + x_5) \\ x_2 - x_4 + 4x_5 = 100 & x_5 = 1/4(100 - x_2 + x_4) \end{array}$$

$$\mathbf{x}^{(0)T} = [0.0 \quad 0.0 \quad 0.0 \quad 0.0 \quad 0.0]$$

$$\mathbf{x}^{(1)T} = [25.0 \quad 25.0 \quad 25.0 \quad 25.0 \quad 25.0]$$

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Gauss-Seidel Iterative Method

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$$x_1^{k+1} = 1/4(100 + x_2^k - x_4^k)$$

$$x_2^{k+1} = 1/4(100 + x_1^{k+1} + x_3^k - x_5^k)$$

$$x_3^{k+1} = 1/4(100 + x_2^{k+1} + x_4^k)$$

$$x_4^{k+1} = 1/4(100 - x_1^{k+1} + x_3^{k+1} + x_5^k)$$

$$x_5^{k+1} = 1/4(100 - x_2^{k+1} + x_4^{k+1})$$

- Diagonal dominance is a necessity for convergence

Num. Methods: 3- Linear Equations

$$|a_{i,i}| \geq \sum_{j=1, j \neq i}^n |a_{i,j}| \quad (i=1, 2, \dots, n)$$

Iterative Methods

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- Jacobi

$$x_i^{(k+1)} = \frac{1}{a_{i,i}} \left(b_i - \sum_{\substack{j=1 \\ j \neq i}}^n a_{i,j} x_j^{(k)} \right)$$

- Gauss-Seidel

$$x_i^{(k+1)} = \frac{1}{a_{i,i}} \left(b_i - \sum_{j=1}^{i-1} a_{i,j} x_j^{(k+1)} - \sum_{j=i+1}^n a_{i,j} x_j^{(k)} \right)$$

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Minimum Norm

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- If $M < N$:

$$A_{M \times N} x_{N \times 1} = b_{M \times 1}$$

Number of equations is less than the number of variables.

- Among many solutions, minimum norm gives:

$$x = A^T [AA^T]^{-1} b$$

Num. Methods: 3- Linear Equations

Minimum Norm (Example)

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$$\begin{bmatrix} 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 3; \quad Ax = b; \quad A = \begin{bmatrix} 1 & 2 \end{bmatrix}; \quad b = 3$$

$$x = A^T [AA^T]^{-1} b = \begin{bmatrix} 1 \\ 2 \end{bmatrix} \left(\begin{bmatrix} 1 & 2 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \right)^{-1} 3 = \frac{3}{5} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 0.6 \\ 1.2 \end{bmatrix}$$

- $A^T [AA^T]^{-1}$

is called the right pseudo inverse of A

Num. Methods: 3- Linear Equations

Least squares error

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- If $M > N$:
Number of equations is more than the number of variables.
- No Exact solution exists An answer with the least error is: $e = Ax - b$
$$J = \frac{1}{2} \|e\|^2 = \frac{1}{2} \|Ax - b\|^2 = \frac{1}{2} [Ax - b]^T [Ax - b]$$
$$\frac{\partial}{\partial x} J = A^T [Ax - b] = 0;$$
$$x = [A^T A]^{-1} A^T b \text{ Left pseudo inverse}$$

Num. Methods: 3- Linear Equations

Least squares error (Example)

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$$\begin{bmatrix} 1 \\ 2 \end{bmatrix} x = \begin{bmatrix} 2.1 \\ 3.9 \end{bmatrix}; \quad Ax = b, \quad A = \begin{bmatrix} 1 \\ 2 \end{bmatrix}; \quad b = \begin{bmatrix} 2.1 \\ 3.9 \end{bmatrix}$$

$$x = [A^T A]^{-1} A^T b = \left(\begin{bmatrix} 1 & 2 \\ 1 & 2 \end{bmatrix} \right)^{-1} \begin{bmatrix} 1 & 2 \end{bmatrix} \begin{bmatrix} 2.1 \\ 3.9 \end{bmatrix} = 0.2 \begin{bmatrix} 1 & 2 \end{bmatrix} \begin{bmatrix} 2.1 \\ 3.9 \end{bmatrix} = 1.9$$

Num. Methods: 3- Linear Equations